

## Application: gvSIG desktop - gvSIG bugs #921

### Add/Draw multipoint

07/25/2012 10:10 AM - María Maluenda

<b>Status:</b> Closed	<b>% Done:</b> 0%
<b>Priority:</b> Urgent	<b>Spent time:</b> 0.00 hour
<b>Assignee:</b> Juan Lucas Domínguez	
<b>Category:</b> Vector editing	
<b>Target version:</b> 2.0.0-rc1	
<b>Severity:</b>	<b>Add-on version:</b>
<b>gvSIG version:</b> 2.0.0	<b>Add-on build:</b>
<b>gvSIG build:</b> 2049	<b>Add-on resolve version:</b>
<b>Operative System:</b> Linux	<b>Add-on resolve build:</b>
<b>Keywords:</b>	<b>Proyecto:</b>
<b>Has patch:</b> No	<b>Hito:</b>
<b>Add-on name:</b> Unknown	

**Description**

Open gvSIG  
Open new View  
Add layer--> geodata/vector/SHP2D/multipunto  
In ToC, click right button menu on layer selected, multipunto  
Start edition  
Select multipoint tool  
Add/Draw points  
In ToC, click right button menu on layer selected  
Finish edition  
Save the changes or , close the edition without saving changes  
The multipoints disappear  
In ToC, click right button menu on layer selected  
Start edition  
Select multipoint tool and, drag the mouse to the view.  
The multipoints appear  
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Añadir/Dibujar multipuntos  
Abrir gvSIG  
Abrir una nueva Vista  
Añadir capa -> geodata/vector/SHP2D/multipunto  
En ToC, clic con botón derecho sobre la capa seleccionada, multipunto  
Comenzar edición  
Seleccionar la herramienta multipunto  
Añadir / Dibujar puntos  
En ToC, clic con botón derecho sobre la capa seleccionada, multipunto  
Finalizar la edición  
Guardar los cambios o, cerrar la edición sin guardar los cambios  
Los multipuntos desaparecen  
En ToC, clic con botón derecho sobre la capa seleccionada, multipunto  
Comenzar edición  
Seleccionar la herramienta multipunto y, arrastrar el ratón hasta el punto de vista.  
Los multipuntos aparecen

### History

**#1 - 10/30/2012 06:57 PM - Manuel Madrid**

- *Priority changed from Normal to Urgent*
- *Target version set to 2.0.0-rc1*

**#2 - 11/03/2012 07:11 PM - Juan Lucas Domínguez**

- *Status changed from New to Fixed*
- *Assignee set to Juan Lucas Domínguez*

Clearing points every time tools starts to remove previous non-ended multipoint.

gvSIG-desktop:r39137

Test:

- Remember that after clicking the points of a multipoint, the user must right-click and choose "End" so that the multipoint is considered. If you don't end the multipoint and exit editing, those points are lost.
- Apart from that, there was a bug, because those lost points were painted again in the next use of the tool. That should not happen now.

**#3 - 11/05/2012 09:32 AM - Juan Lucas Domínguez**

gvSIG-desktop:r39138

Updated test:

- Remember that after clicking the points of a multipoint, the user must right-click and choose "End" so that the multipoint is considered. If you don't end the multipoint and change tool or exit editing, those points are preserved for next use of the tool (it's not a bug, that is the expected behavior).
- If the user goes back to the same tool and sees the old points , it's because no decision was taken (end geometry or cancel) and the user can continue with the same geometry or cancel it (right-click to see popup menu).

**#4 - 11/13/2012 10:28 AM - María Maluenda**

- *Status changed from Fixed to Closed*

Closed in the gvSIG build 2057