

Application: gvSIG desktop - gvSIG bugs #920
VERTEX + NEXT fails / falla VÉRTICE + NEXT

07/25/2012 09:49 AM - Abenchara Socorro

Status: Closed	% Done: 0%
Priority: Normal	Spent time: 0.00 hour
Assignee: Juan Lucas Domínguez	
Category: Vector editing	
Target version: 2.0.0-rc1	
Severity:	Add-on version:
gvSIG version: 2.0.0	Add-on build:
gvSIG build: 2049	Add-on resolve version:
Operative System:	Add-on resolve build:
Keywords: vertex	Proyecto:
Has patch: No	Hito:
Add-on name: Unknown	

Description

ENG - VERTEX + NEXT fails

Steps

- 1.- Open gvSIG
- 2.- Create view
- 3.- Open view
- 4.- Add layer
- 5.- In ToC select right button menu on layer selected
- 6.- Start edition
- 7.- Draw a POLYGON (Geometry/Insert/Polygon)
- 8.- Select polygon and vertex
- 9.- Write [N] in command console
- 10.- Cross goes from vertex 0 to vertex 3, then 1,4,2,0

Falla VÉRTICE + NEXT

Pasos

- 1.- Abrir gvSIG
- 2.- Crear vista nueva
- 3.- Abrir vista
- 4.- Añadir capa
- 5.- Botón derecho en la ToC sobre la capa seleccionada
- 6.- Comenzar edición
- 7.- Dibujar un POLÍGONO (Geometry/Insert/Polygon)
- 8.- Seleccionar el polígono y el vértice
- 9.- Teclear [N] en la entrada por teclado
- 10.- La cruz se mueve del vértice 0 al 3, y luego 1,4,2,0

History

#1 - 10/30/2012 06:57 PM - Manuel Madrid

- Target version set to 2.0.0-rc1

#2 - 11/19/2012 02:48 PM - Juan Lucas Domínguez

- Status changed from New to Fixed

- Assignee set to Juan Lucas Domínguez

Fixed behavior of 'go to next/previous vertex' tool.

gvsig-desktop:r39278

The tool should work properly now.

#3 - 12/17/2012 12:42 PM - Abenchara Socorro

Closed in build 2061 RC2

#4 - 12/17/2012 12:42 PM - Abenchara Socorro

- *Status changed from Fixed to Closed*

Closed in build 2061 RC2