

Application: gvSIG desktop - gvSIG bugs #812

WMTS too slow without TileMatrix limits

06/27/2012 01:50 PM - Ignacio Brodín

Status: Closed	% Done: 100%
Priority: Normal	Spent time: 0.00 hour
Assignee: Ignacio Brodín	
Category:	
Target version:	
Severity:	Add-on version:
gvSIG version: 2.0.0	Add-on build:
gvSIG build:	Add-on resolve version:
Operative System:	Add-on resolve build:
Keywords:	Proyecto:
Has patch: No	Hito:
Add-on name: Unknown	

Description

The zoom to layers without "TileMatrix" defined are too slow accesing to big resolution levels.
To test if you have to load the layer ejes_link_5k from the server

<http://inspire.cop.gva.es/geoserver2/gwc/service/wmts>

Associated revisions

Revision 38528 - 06/27/2012 07:54 AM - Ignacio Brodín

fixes #812 WMTS too slow without TileMatrix limits

History

#1 - 06/27/2012 01:54 PM - Ignacio Brodín

- Assignee set to Ignacio Brodín

gvSIG-raster:r1128

#2 - 06/27/2012 01:59 PM - Ignacio Brodín

- Status changed from New to Fixed

- % Done changed from 0 to 100

Applied in changeset r38528.

#3 - 02/26/2014 12:40 PM - Álvaro Anguix

- Status changed from Fixed to Closed