

Application: gvSIG desktop - gvSIG bugs #494
Problem loading raster layers in windows

04/03/2012 02:59 PM - Ignacio Brodín

Status: Closed	% Done: 0%
Priority: Immediate	Spent time: 0.00 hour
Assignee: Ignacio Brodín	
Category: Raster	
Target version: 2.0.0-alpha5	
Severity:	Add-on version:
gvSIG version: 2.0.0	Add-on build:
gvSIG build: 2045	Add-on resolve version:
Operative System:	Add-on resolve build:
Keywords:	Proyecto:
Has patch: No	Hito:
Add-on name: Unknown	

Description

Raster layers don't load using last build in windows. It seems a problem with the libraries.

History

#1 - 04/06/2012 07:45 PM - Manuel Madrid

- Priority changed from High to Immediate

#2 - 04/19/2012 01:46 PM - Ignacio Brodín

The file distribution.xml for windows doesn't have the right libraries

#3 - 05/16/2012 09:07 AM - Ignacio Brodín

There was a problem with ssleay32.dll. Exist two versions of this library and one of then does not run. The correct version has a size of 237056 bytes

#4 - 05/16/2012 09:08 AM - Ignacio Brodín

- Status changed from New to Fixed

New build of tilecache with build number 24

#5 - 06/11/2012 11:06 AM - María Maluenda

- Status changed from Fixed to Closed

Closed in the gvSIG build 2047