

Application: gvSIG desktop - gvSIG bugs #474
Editing. Continue Editing. The edit console disappears.

03/27/2012 01:30 PM - Victoria Agazzi

Status: Closed	% Done: 0%
Priority: Normal	Spent time: 0.00 hour
Assignee: Juan Lucas Domínguez	
Category: Vector editing	
Target version: 2.0.0-alpha6	
Severity:	Add-on version:
gvSIG version: 2.0.0	Add-on build:
gvSIG build: 2045	Add-on resolve version:
Operative System: Linux	Add-on resolve build:
Keywords:	Proyecto:
Has patch: No	Hito:
Add-on name: Tools: Geometry editing (org.gvsig.editing)	
Description	
<p>Hi,</p> <p>when you Finish the edition sesion, if you choose the option "Continue editing", the only problem that happens is that the editing console desappears. And there's no way of open it again. You can continue editing, but without the editing console.</p> <p>Thanks!</p>	
Related issues:	
Related to Application: gvSIG desktop - gvSIG bugs # 476: Editing. Continue e...	Closed 03/27/2012

History

#1 - 04/08/2012 09:54 PM - Joaquín del Cerro Murciano

- Target version set to 2.0.0-rc1

#2 - 05/30/2012 02:27 PM - Joaquín del Cerro Murciano

- Assignee set to Juan Lucas Domínguez

- Target version changed from 2.0.0-rc1 to 2.0.0-alpha6

#3 - 06/11/2012 04:43 PM - Juan Lucas Domínguez

- Status changed from New to In progress

#4 - 06/11/2012 05:05 PM - Juan Lucas Domínguez

- Status changed from In progress to Fixed

gvsig-desktop:r38398

Fixed bad user response management

#5 - 06/12/2012 02:08 PM - Juan Lucas Domínguez

- Status changed from Fixed to In progress

Previous correction has introduced a new bug. The layer has to be exported to a new layer everytime editing stops.

#6 - 06/12/2012 02:11 PM - Juan Lucas Domínguez

- *Status changed from In progress to Fixed*

gvSIG-desktop:r38407

Fixing stupid error in previous bugfix

#7 - 07/03/2012 12:47 PM - María Maluenda

- *Status changed from Fixed to Closed*

Closed in the gvSIG build 2049