

## Application: gvSIG desktop - gvSIG bugs #4675

### Data objects are not refreshed in BeanShell command line

09/23/2017 07:26 PM - Antonio Falciano

<b>Status:</b>	Closed	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>			
<b>Category:</b>	Geoprocess		
<b>Target version:</b>	2.4.0-2838 (rev. org.gvsig.desktop-2.0.205)		
<b>Severity:</b>	Minor	<b>Add-on version:</b>	
<b>gvSIG version:</b>	2.4.0	<b>Add-on build:</b>	
<b>gvSIG build:</b>		<b>Add-on resolve version:</b>	
<b>Operative System:</b>		<b>Add-on resolve build:</b>	
<b>Keywords:</b>		<b>Proyecto:</b>	
<b>Has patch:</b>	Yes	<b>Hito:</b>	
<b>Add-on name:</b>	Unknown		

#### Description

Data objects (vector layer, raster layer or tables) are not refreshed in BeanShell command line. To reproduce it:

- add some sample layers and tables to a view;
- execute a bsh command like `data()`, `getvectorlayers()`, `getrasterlayers()` etc.;
- add or remove other data objects;
- execute a bsh command again.

Result: the data objects are not updated.

I attach a patch that solves the issue.

#### Associated revisions

##### Revision 273 - 09/26/2017 12:42 PM - Joaquín del Cerro Murciano

refs #4675. Patch provided by Antonio Falciano. Fix data objects in BeanShell commands.

#### History

##### #1 - 09/24/2017 04:45 PM - Joaquín del Cerro Murciano

- Target version changed from 2.4.0-2850-final (rev. org.gvsig.desktop-2.0.220) to 2.4.0-2838 (rev. org.gvsig.desktop-2.0.205)

##### #2 - 09/26/2017 12:42 PM - Joaquín del Cerro Murciano

- Status changed from New to Fixed

##### #3 - 09/27/2017 03:39 PM - Antonio Falciano

- Status changed from Fixed to Closed

#### Files

bshcommands.patch	8.72 KB	09/23/2017	Antonio Falciano
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