

Application: gvSIG desktop - gvSIG bugs #443
split geometry opacity / opacidad al partir geometría

03/15/2012 07:59 PM - Mario Fevre

Status: Closed	% Done: 0%
Priority: Normal	Spent time: 0.00 hour
Assignee: Juan Lucas Domínguez	
Category:	
Target version: 2.0.0-devel-2048	
Severity:	Add-on version:
gvSIG version: 2.0.0	Add-on build:
gvSIG build: 2043	Add-on resolve version:
Operative System: Windows	Add-on resolve build:
Keywords:	Proyecto:
Has patch: No	Hito:
Add-on name: Unknown	

Description

en:
when splitting multigeometry, the enclosing rectangle has no transparency and keep layer color
gvSIG 1.9. used transparent gray rectangle allowing see the geometry below

es:
al partir una multigeometría, el rectángulo que engloba no tiene transparencia y mantiene el color del layer.
gvSIG 1.9 usaba un rectángulo gris transparente permitiendo ver la geometría subyacente.

Related issues:

Related to Application: gvSIG desktop - gvSIG bugs # 449: auxiliar circle at ...	Closed	03/20/2012
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History

#1 - 03/20/2012 10:34 PM - Mario Fevre

probably related with issue #443

probablemente relacionado con issue #443

#2 - 03/20/2012 10:35 PM - Mario Fevre

probably related with issue #449

probablemente relacionado con issue #449

#3 - 05/10/2012 08:09 PM - Manuel Madrid

- Target version set to 2.0.0-rc1

#4 - 05/30/2012 02:28 PM - Joaquín del Cerro Murciano

- Assignee set to Juan Lucas Domínguez

- Target version changed from 2.0.0-rc1 to 2.0.0-alpha6

#5 - 06/08/2012 01:44 PM - Juan Lucas Domínguez

- Status changed from New to Fixed

Same as 467 (fixed):

<https://devel.gvsig.org/redmine/issues/467>

#6 - 06/11/2012 11:56 AM - Joaquín del Cerro Murciano

- *Target version changed from 2.0.0-alpha6 to 2.0.0-devel-2048*

#7 - 07/12/2012 11:56 AM - María Maluenda

- *Status changed from Fixed to Closed*

Closed in the gvSIG build 2049