

# Application: gvSIG desktop - gvSIG bugs #4344

## 3D layer properties are not persistent

08/30/2016 03:26 PM - Antonio Falciano

<b>Status:</b> Closed	<b>% Done:</b> 0%
<b>Priority:</b> Low	<b>Spent time:</b> 0.00 hour
<b>Assignee:</b> Lluís Marqués	
<b>Category:</b> 3D	
<b>Target version:</b> 2.4.0-2833-RC1 (rev. org.gvsig.desktop-2.0.199)	
<b>Severity:</b> Minor	<b>Add-on version:</b>
<b>gvSIG version:</b> 2.3.0	<b>Add-on build:</b>
<b>gvSIG build:</b> 2443	<b>Add-on resolve version:</b>
<b>Operative System:</b>	<b>Add-on resolve build:</b>
<b>Keywords:</b>	<b>Proyecto:</b>
<b>Has patch:</b>	<b>Hito:</b>
<b>Add-on name:</b> Unknown	

**Description**

3D layer properties are not saved in gvSIG projects. For instance, when opening a saved project the loading mode is always "Rasterized vector".

**Related issues:**

Related to Application: gvSIG desktop - gvSIG bugs # 3549: Elevation field of...	<b>Invalid</b>	<b>05/29/2015</b>
Related to Application: gvSIG desktop - gvSIG bugs # 4602: Error saving a pro...	<b>Closed</b>	<b>08/08/2017</b>

### Associated revisions

#### Revision 1602 - 08/09/2017 11:48 AM - Joaquín del Cerro Murciano

refs #4602, #4344 correccion de un error de bulto en DefaultFactories

#### Revision 43421 - 08/09/2017 12:07 PM - Joaquín del Cerro Murciano

refs #4602, #4344 actualizacion de la version de org.gvsig.tools

### History

#### #1 - 06/28/2017 11:09 AM - Álvaro Anguix

- Related to gvSIG bugs #3549: Elevation field of vector layer is not persistent added

#### #2 - 06/28/2017 11:12 AM - Joaquín del Cerro Murciano

- Priority changed from Normal to Low

#### #3 - 07/12/2017 05:26 PM - Lluís Marqués

- Status changed from New to In progress

#### #4 - 07/24/2017 06:35 PM - Lluís Marqués

- Target version set to 2.4.0-2850-final (rev. org.gvsig.desktop-2.0.220)

- Status changed from In progress to Fixed

Corregido error en la persistencia usando factorías.

Las factorías de las propiedades 3D extienden unas de otras y al recuperar la factoría capaz de persistir las propiedades 3D, se obtenía la primera que encontraba aunque no fuera la correcta. Ahora las recupera todas y luego devuelve la correcta.

Asigno a la versión 2.4.0 hasta generar el build.

**#5 - 07/26/2017 01:11 AM - Joaquín del Cerro Murciano**

- Target version changed from 2.4.0-2850-final (rev. org.gvsig.desktop-2.0.220) to 2.4.0-2829 (rev. org.gvsig.desktop-2.0.195)

**#6 - 07/26/2017 09:54 AM - Lluís Marqués**

- Target version changed from 2.4.0-2829 (rev. org.gvsig.desktop-2.0.195) to 2.4.0-2839-RC2 (rev. org.gvsig.desktop-2.0.206)

Cambio la versión prevista a la RC1 ya que no han entrado en la 2829

**#7 - 08/04/2017 05:47 PM - Joaquín del Cerro Murciano**

- Target version changed from 2.4.0-2839-RC2 (rev. org.gvsig.desktop-2.0.206) to 2.4.0-2830 (rev. org.gvsig.desktop-2.0.196)

**#8 - 08/08/2017 10:19 AM - Álvaro Anguix**

- Status changed from Fixed to Closed

**#9 - 08/08/2017 10:51 AM - Antonio Falciano**

Alvaro, I can't verify if the issue is solved in build 2830, because of #4602. So I'd reopen the ticket.

**#10 - 08/09/2017 09:19 AM - Joaquín del Cerro Murciano**

- Related to gvSIG bugs #4602: Error saving a project added

**#11 - 08/11/2017 03:44 PM - Antonio Falciano**

- Target version changed from 2.4.0-2830 (rev. org.gvsig.desktop-2.0.196) to 2.4.0-2850-final (rev. org.gvsig.desktop-2.0.220)

- Status changed from Closed to New

The 3D layer properties are not saved in gvSIG projects in build 2831, so I reopen the ticket.

**#12 - 08/17/2017 05:09 PM - Antonio Falciano**

- Target version changed from 2.4.0-2850-final (rev. org.gvsig.desktop-2.0.220) to 2.4.0-2833-RC1 (rev. org.gvsig.desktop-2.0.199)

- Status changed from New to Closed

Tested again in build 2832 and it works fine, so I close the ticket.