

| gvSIG desktop 1 - gvSIG bugs #416

Layers are printed even when having scale restrictions

03/08/2012 01:54 PM - Andrés Maneiro

| | | | |
|--|----------------|--------------------------------|---------|
| Status: | Fixed | % Done: | 100% |
| Priority: | Normal | | |
| Assignee: | Andrés Maneiro | | |
| Category: | | | |
| Target version: | | | |
| Severity: | | Add-on name: | Unknown |
| gvSIG version: | 1.12.0 | Add-on version: | |
| gvSIG build: | | Add-on build: | |
| Operative System: | | Add-on resolve version: | |
| Keywords: | | Add-on resolve build: | |
| Has patch: | No | | |
| Description | | | |
| Steps to reproduce the error: | | | |
| <ul style="list-style-type: none">- Load 3 layers in TOC.- Assing a scale restriction to second layer, to prevent it to be shown with scales of 1:5000 (for example) or higher.- Go to 1:1000. | | | |
| Although the second layer is not shown in the view, when printing it is. | | | |

History

#1 - 03/08/2012 01:55 PM - Andrés Maneiro

I have a working patch to solve this in my workspace which I will upload as soon as possible.

#2 - 03/08/2012 06:52 PM - Andrés Maneiro

- File 0001-gvsig-desktop-fixes-416.patch added
- File 0002-gvsig-desktop-refs-416-Clean-codebase.patch added
- Status changed from New to Awaiting response

Attached patches to fix this issue and clean the codebase. Please, review and let me know when I should commit it (to not interfere the release of new build).

#3 - 03/12/2012 06:07 PM - Francisco Puga

Commit it.

A new build that fixes #434 should be released.

#4 - 03/13/2012 10:52 AM - Andrés Maneiro

- Status changed from Awaiting response to Fixed
- % Done changed from 0 to 100

Applied in changeset r38060.

#5 - 02/20/2014 10:21 AM - Álvaro Anguix

- Project changed from Application: gvSIG desktop to / gvSIG desktop 1
- Target version deleted (1.12.0-rc1)

Files

| | | | |
|--|---------|------------|----------------|
| 0001-gvsig-desktop-fixes-416.patch | 1.48 KB | 03/08/2012 | Andrés Maneiro |
| 0002-gvsig-desktop-refs-416-Clean-codebase.patch | 17.3 KB | 03/08/2012 | Andrés Maneiro |