

# Application: gvSIG desktop - gvSIG feature requests #4124

## Geometry subtype in the Layer properties

02/22/2016 04:36 PM - Antonio Falciano

<b>Status:</b>	Closed	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>	Joaquín del Cerro Murciano		
<b>Category:</b>			
<b>Target version:</b>	2.3.0-2430 (rev. org.gvsig.desktop-2.0.136), NOT USABLE)		
<b>gvSIG version:</b>	2.3.0	<b>Add-on resolve version:</b>	
<b>Keywords:</b>		<b>Add-on resolve build:</b>	
<b>Has patch:</b>		<b>Proyecto:</b>	
<b>Add-on name:</b>	Unknown	<b>Hito:</b>	
<b>Add-on version:</b>			

### Description

It would be very useful to have also the geometry subtype (not only the type) in the Properties text area, General tab of "Layer properties". For instance, it would allow to understand if a multiCurve geometry type is 2D, 3D, 2DM or 3DM.

### Associated revisions

#### Revision 42756 - 02/28/2016 07:55 PM - Joaquín del Cerro Murciano

refs #4124. add the subtype of geometry in the properties dialog of layer

#### Revision 42812 - 06/15/2016 05:46 PM - Joaquín del Cerro Murciano

refs #4124 .Eliminado la informacion del subtipo del nombre en getFullName() del GeometryType

### History

#### #1 - 02/28/2016 07:56 PM - Joaquín del Cerro Murciano

- Target version changed from 2.3.0-2447-final (rev. org.gvsig.desktop-2.0.153) to 2.3.0-2426 (rev. org.gvsig.desktop-2.0.132, NOT USABLE)
- Assignee set to Joaquín del Cerro Murciano
- Status changed from New to Fixed

#### #2 - 03/14/2016 11:34 AM - Antonio Falciano

- Target version changed from 2.3.0-2426 (rev. org.gvsig.desktop-2.0.132, NOT USABLE) to 2.3.0-2447-final (rev. org.gvsig.desktop-2.0.153)
- Status changed from Fixed to New

The geometry subtype is added, thanks. Maybe it can be further refined skipping the separator (colon), e.g. *MultiSurface2D* (instead of *MultiSurface:2D*), or avoiding redundancies, e.g. *Point2D* (in place of *Point2D:2D*).

#### #3 - 06/15/2016 05:49 PM - Joaquín del Cerro Murciano

- Status changed from New to Fixed

Antonio Falciano wrote:

The geometry subtype is added, thanks. Maybe it can be further refined skipping the separator (colon), e.g. *MultiSurface2D* (instead of

| MultiSurface:2D), or avoiding redundancies, e.g. *Point2D* (in place of *Point2D:2D*).

Modificado para que no aparezca el subtipo junto al nombre del tipo de geometría. Lo de la separación (colon) entre tipo y subtipo de geometría lo mantengo.

**#4 - 06/15/2016 05:50 PM - Joaquín del Cerro Murciano**

- Target version changed from 2.3.0-2447-final (rev. org.gvsig.desktop-2.0.153) to 2.3.0-2429 (rev. org.gvsig.desktop-2.0.135, NOT USABLE)

**#5 - 06/22/2016 12:44 PM - Antonio Falciano**

- Target version changed from 2.3.0-2429 (rev. org.gvsig.desktop-2.0.135, NOT USABLE) to 2.3.0-2430 (rev. org.gvsig.desktop-2.0.136, NOT USABLE)

- Status changed from Fixed to Closed