

Application: gvSIG desktop - gvSIG bugs #4066

Unique symbol name appears in the layer legend

01/29/2016 10:45 AM - Antonio Falciano

Status:	Closed	% Done:	0%
Priority:	Normal	Spent time:	0.00 hour
Assignee:	Daniel Martinez		
Category:	Symbology		
Target version:	2.3.0-2422 (rev. org.gvsig.desktop-2.0.128)	Add-on version:	
Severity:	Minor	Add-on build:	
gvSIG version:	2.3.0	Add-on resolve version:	
gvSIG build:	2415	Add-on resolve build:	
Operative System:		Proyecto:	
Keywords:		Hito:	
Has patch:			
Add-on name:	Unknown		
Description			
The name of the chosen unique symbol is set in the layer legend. See the screenshot in attachment.			

Associated revisions

Revision 42706 - 02/10/2016 12:30 PM - Daniel Martinez

refs #4066 Was loading directly the symbol, without updating its text in SingleSymbol.

History

#1 - 02/05/2016 08:38 AM - Joaquín del Cerro Murciano

- Assignee set to Daniel Martinez

#2 - 02/05/2016 02:00 PM - Daniel Martinez

- Status changed from New to In progress

#3 - 02/08/2016 09:19 AM - Daniel Martinez

Can you tell us how can we reproduce this error, please? We have tried to do it, but we couldn't.

#4 - 02/08/2016 10:05 AM - Antonio Falciano

Hi Daniel, these are the steps to follow in order to reproduce the issue:

- add a polygon vector layer in a view;
- open its properties and click on the Symbology tab;
- in "Unique symbol" click on the "Select symbol" button and then choose one among the gvSIG Basic library, click on Ok, Apply, etc.

Result: the symbol name is shown in the layer legend

#5 - 02/10/2016 12:33 PM - Daniel Martinez

- Status changed from In progress to Fixed

#6 - 02/12/2016 03:45 PM - Joaquín del Cerro Murciano

- Target version changed from 2.3.0-2447-final (rev. org.gvsig.desktop-2.0.153) to 2.3.0-2422 (rev. org.gvsig.desktop-2.0.128)

#7 - 02/15/2016 01:32 PM - Álvaro Anguix

- Status changed from *Fixed* to *Closed*

Files

unique_symbol.png	17.1 KB	01/29/2016	Antonio Falciano
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