

## Application: gvSIG desktop - gvSIG bugs #3587

Failed to add elements to graphicsLayer, if this is already editing.

06/11/2015 01:08 PM - Eva Rodriguez

<b>Status:</b>	Closed	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>	Joaquín del Cerro Murciano		
<b>Category:</b>	Document view		
<b>Target version:</b>	2.3.0-2400 (rev. org.gvsig.desktop-2.0.102)		
<b>Severity:</b>	Minor	<b>Add-on version:</b>	
<b>gvSIG version:</b>	2.2.0	<b>Add-on build:</b>	
<b>gvSIG build:</b>		<b>Add-on resolve version:</b>	
<b>Operative System:</b>		<b>Add-on resolve build:</b>	
<b>Keywords:</b>		<b>Proyecto:</b>	
<b>Has patch:</b>		<b>Hito:</b>	
<b>Add-on name:</b>	Unknown		

### Description

If graphicsLayer already in editing and trying add an item fails and does not works again if the application is not closed.

### Associated revisions

Revision 42219 - 06/11/2015 01:21 PM - Joaquín del Cerro Murciano

refs #3587 , Failed to add elements to graphicsLayer, if this is already editing.

### History

#1 - 06/11/2015 01:26 PM - Joaquín del Cerro Murciano

- Target version set to 2.3.0-2400 (rev. org.gvsig.desktop-2.0.102)
- Assignee set to Joaquín del Cerro Murciano
- Category set to Document view
- File org.gvsig.fmap.mapcontext.api-2.0.101-SNAPSHOT.jar added

La correccion estara disponible en el proximo build 2400.

De momento se puede cambiar el jar "org.gvsig.fmap.mapcontext.api-\*" por el que se adjunta al ticket.

#2 - 06/15/2015 08:56 AM - Joaquín del Cerro Murciano

- Status changed from New to Fixed

#3 - 10/15/2015 10:45 AM - Álvaro Anguix

- Status changed from Fixed to Closed

### Files

org.gvsig.fmap.mapcontext.api-2.0.101-SNAPSHOT.jar	274 KB	06/11/2015	Joaquín del Cerro Murciano
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