

| gvSIG desktop 1 - gvSIG bugs #1663

Reorganize gvSIG 1.x repository structure

03/13/2013 04:37 PM - Francisco Puga

Status: New	% Done: 0%
Priority: Low	
Assignee:	
Category:	
Target version:	
Severity:	Add-on name: Unknown
gvSIG version: 1.12.0	Add-on version:
gvSIG build: 1417	Add-on build:
Operative System:	Add-on resolve version:
Keywords:	Add-on resolve build:
Has patch: No	

Description

One of the main barriers of choosing a project for your developments is getting it to compile in the shortest possible time. The current structure of the repo, is very confuse for a new developer as he must checkout the projects separately. An improve workflow will consist on:

- Download the svn
- Set the eclipse workspace folder as the downloaded svn
- Import all the projects (or just the needed)

To achieve that we propose the following changes:

- Remove the first, unuseful folder of the path that is basically: frameworks, applications, extensions, libraries
- Put in the root folder all the projects, that now are on subfolders: _fwAndami, appgvSIG, extCAD, libFMap, ...
- Remove the prototypes folder as it has no sense righth now
- Remove examples folder as nobody is maintaining the projects on it. I case we need it, it should be better put it in another repo.

On the next step we should consider review #1575 for remove old projects.

History

#1 - 05/07/2013 01:43 PM - Francisco Puga

Also, i think that i will be a good idea, integrate official plugins that are in others repositories in the main one like:

- gvsig-consecutive-numbers
- gvsig-copy-paste-geometries
- gvsig-geoproces
- gvsig-graphlegend
- gvsig-select-duplicates

Some of then like, consecutive-numbers are good candidates to integrate the code itself, and not the plugin.

Remember, update the build.xml file of appgvsig if this is done.

#2 - 01/15/2014 12:21 PM - Álvaro Anguix

- Project changed from Application: gvSIG desktop to | gvSIG desktop 1

- *Category deleted (Developer tools)*
- *Target version deleted (1.13.0)*