

**Application: gvSIG desktop - gvSIG bugs #1635**  
**It takes a long time apply a Sextante algorithm**

02/27/2013 02:02 PM - Ignacio Brodín

<b>Status:</b> Closed	<b>% Done:</b> 0%
<b>Priority:</b> Normal	<b>Spent time:</b> 0.00 hour
<b>Assignee:</b> Ignacio Brodín	
<b>Category:</b> Raster	
<b>Target version:</b> 2.0.0-rc5	
<b>Severity:</b>	<b>Add-on version:</b>
<b>gvSIG version:</b> 2.0.0	<b>Add-on build:</b>
<b>gvSIG build:</b>	<b>Add-on resolve version:</b>
<b>Operative System:</b>	<b>Add-on resolve build:</b>
<b>Keywords:</b>	<b>Proyecto:</b>
<b>Has patch:</b> No	<b>Hito:</b>
<b>Add-on name:</b> Unknown	

**Description**

Load a big raster layer  
Open the algorithm "PlusAlgorithm"  
Select a window to reduce the amount of data processed  
It takes a long time to process the layer

**History**

**#1 - 02/27/2013 02:04 PM - Ignacio Brodín**

- Target version changed from 2.0.0-final to 2.0.0-rc5

**#2 - 02/27/2013 03:47 PM - Ignacio Brodín**

- Status changed from New to Fixed

gvSIG-raster:r1499

gvSIG-geoprocess:r382

**#3 - 02/26/2014 12:33 PM - Álvaro Anguix**

- Status changed from Fixed to Closed