

Application: gvSIG desktop - gvSIG bugs #1619
The reprojection crashes when the input layer is too big

02/14/2013 11:39 AM - Ignacio Brodín

Status:	Closed	% Done:	0%
Priority:	Normal	Spent time:	0.00 hour
Assignee:	Ignacio Brodín		
Category:	Raster		
Target version:	2.0.0-final		
Severity:		Add-on version:	
gvSIG version:	2.0.0	Add-on build:	2064
gvSIG build:		Add-on resolve version:	
Operative System:		Add-on resolve build:	
Keywords:		Proyecto:	
Has patch:	No	Hito:	
Add-on name:	Unknown		

Description

It seems problems loading the buffer of the input layer

History

#1 - 02/14/2013 12:58 PM - Ignacio Brodín

- Status changed from New to Fixed
- Add-on version deleted (2064)
- Add-on build set to 2064

gvSIG-raster:r1476

#2 - 02/26/2014 12:32 PM - Álvaro Anguix

- Status changed from Fixed to Closed