Application: gvSIG desktop - gvSIG bugs #1564 The bounding box of a layer is modifying when other are loaded

01/24/2013 12:37 PM - Ignacio Brodín

Status:Closed% Done:0%Priority:HighSpent time:0.00 hour

Assignee: Ignacio Brodín
Category: Application
Target version: 2.0.0-rc4

Severity:

gvSIG version: 2.0.0 Add-on build:

gvSIG build: Operative System:

Add-on resolve version:
Add-on resolve build:

Has patch: No
Add-on name: Unknown

Proyecto: Hito:

Add-on version:

2063

Description

Keywords:

1-Load a shape and check its bounding box

2-Load other layer. For instance, a raster with other projection

3-Zoom all layers

4-The bounding box of the first layer has changed

History

#1 - 01/24/2013 12:39 PM - Ignacio Brodín

- Target version changed from 2.0.0-final to 2.0.0-rc4

gvsig-desktop:r39625

#2 - 01/24/2013 12:40 PM - Ignacio Brodín

- Status changed from New to Fixed
- Add-on version changed from 2065 to 2063

#3 - 02/26/2014 12:34 PM - Álvaro Anguix

- Status changed from Fixed to Closed

05/17/2024 1/1