

## Application: gvSIG desktop - gvSIG bugs #1468

### On the fly reprojection doesn't work for some EPSG:4326 vector layers

12/10/2012 02:37 PM - Manuel Madrid

<b>Status:</b> Closed	<b>% Done:</b> 0%
<b>Priority:</b> Urgent	<b>Spent time:</b> 0.00 hour
<b>Assignee:</b>	
<b>Category:</b> CRS	
<b>Target version:</b> 2.0.0-rc4	
<b>Severity:</b>	<b>Add-on version:</b>
<b>gvSIG version:</b> 2.0.0	<b>Add-on build:</b>
<b>gvSIG build:</b> 2060	<b>Add-on resolve version:</b>
<b>Operative System:</b>	<b>Add-on resolve build:</b>
<b>Keywords:</b>	<b>Proyecto:</b>
<b>Has patch:</b> No	<b>Hito:</b>
<b>Add-on name:</b> Unknown	

**Description**

1. Create a view in EPSG:23030
2. Load a vector layer in EPSG:4326 ([http://downloads.gvsig.org/download/geodata/vector/SHP2D/world\\_4326.zip](http://downloads.gvsig.org/download/geodata/vector/SHP2D/world_4326.zip))
3. Check that the data is has not been reprojected as it should.

#### History

#1 - 12/18/2012 02:26 PM - Joaquín del Cerro Murciano

- Assignee deleted (Ignacio Brodín)

#2 - 12/19/2012 02:10 PM - Manuel Madrid

- Target version changed from 2.0.0-final to 2.0.0-rc3

#3 - 12/19/2012 02:37 PM - Joaquín del Cerro Murciano

- Target version deleted (2.0.0-rc3)

#4 - 01/14/2013 02:29 PM - Manuel Madrid

- Target version set to 2.0.0-rc4

#5 - 01/23/2013 12:33 PM - Manuel Madrid

- Status changed from New to Closed

It works fine in gvSIG 2.0 RC3 BN2062