

Application: gvSIG desktop - gvSIG bugs #1135

Wrong output layer name in Clip geoprocess

09/14/2012 09:21 AM - Vicent Domenech

| | | | |
|--------------------------|----------------|--------------------------------|-----------|
| Status: | Closed | % Done: | 0% |
| Priority: | Low | Spent time: | 0.00 hour |
| Assignee: | Ignacio Brodín | | |
| Category: | Geoprocess | | |
| Target version: | 2.0.0-rc1 | | |
| Severity: | | Add-on version: | |
| gvSIG version: | 2.0.0 | Add-on build: | |
| gvSIG build: | 2052 | Add-on resolve version: | |
| Operative System: | Linux | Add-on resolve build: | |
| Keywords: | | Proyecto: | |
| Has patch: | No | Hito: | |
| Add-on name: | Unknown | | |

Description

Open gvsig
Add new view
Select 'Add layer' button
Add layer (geodata/vector/DXF/V0813_LaRioja/V0813_LaRioja.dxf)
Add layer (geodata/vector/SHP2D/La_Rioja_Recorte/La_Rioja_Recorte.shp)
Click Open
Click on OK
Click on 'Clip' from gvSIG geoprocessing tools
Select 'Input cover' (V0813_LaRioja.dxf)
Select 'Clip cover' (La_Rioja_Recorte.shp)
Save to temporary file
Click Ok

The clip is created and appears 3 output layers in ToC. Clip_point and clip_line are corrects, but clip_polygon is empty, then the name should be called "Null_polygon" or something like that.

gvSIG build 2052
org.gvsig.geoprocess.app.algorithm-1.0.0-SNAPSHOT-2047
org.gvsig.geoprocess.app.mainplugin-1.0.0-SNAPSHOT-2047

History

#1 - 10/05/2012 10:20 AM - Vicent Domenech

Can be related with #846

#2 - 10/16/2012 07:21 PM - Manuel Madrid

- Priority changed from Normal to Low

#3 - 10/18/2012 01:23 PM - Ignacio Brodín

- Status changed from New to Fixed

- Assignee set to Ignacio Brodín

- Target version set to 2.0.0-rc1

gvsig-geoprocess:r317

#4 - 11/19/2012 10:21 AM - Abenchara Socorro

- *Status changed from Fixed to Closed*

Closed in build 2058